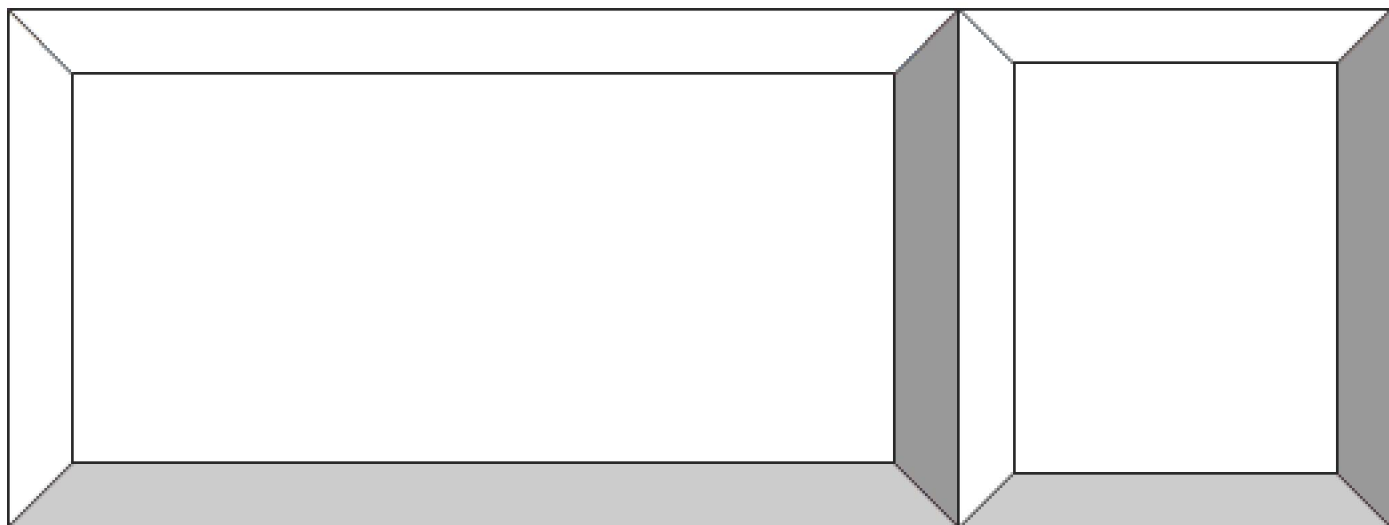


# compensation chip



Long processors VS. Short and Stubby  
It's a uniform shape that is divided by 1 and then multiplied by time and hardware mass. Copyright crioner.com